HENRY BURON

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Education

Northwestern University | McCormick School of Engineering

Sep. 2023 – Dec. 2024 (Expected)

M.S. in Robotics

Evanston, IL

William & Mary

B.S. in Engineering Physics, Cum Laude

Sep. 2019 - May 2023

Williamsburg, VA

Relevant Coursework

Embedded Systems in Robotics, SLAM for Robotics, Computer Vision, Robotic Manipulation, Machine Learning, Machine Dynamics, Advanced Mechatronics, Classical Mechanics, Ordinary Differential Equations, Linear Algebra

Skills

Software: Python, C++, C, Linux, Bash, CMake, Version Control (Git), Unit Testing, Docker

Robotics: ROS/ROS2, SLAM, Motion Planning, Machine Learning, Computer Vision, Gazebo, ArduPilot

Hardware: Electronics, Microcontrollers (PIC32, RPi Pico), CNC Machining, 3D Printing, CAD (Inventor/OnShape)

Projects

Extended Kalman Filter SLAM on TurtleBot3 | C++, ROS2, CMake, Unit Testing

Jan. - Mar. 2024

- Implemented EKF SLAM algorithm from scratch in a ROS2 C++ package for localization of a TurtleBot3.
- Created a full C++ kinematics control and odometry library for a differential drive robot.

Mobile Robot with Auxiliary Drone Deployment | ROS2, Python, Multi-Robot System

Jan. – Mar. 2024

- Mobile exploration robot built from the ground up; deploys auxiliary drone with autonomous landing capabilities.
- Maps environment using slam_toolbox and provides RViz interface with SLAM and live video from the rover and drone.
- Drone localizes itself with AprilTags and plans a path to autonomously re-land itself on top of the rover.

Polyglotbot: A 7 DoF Robot Arm that Writes Translated Text and Speech | ROS2, Python

Dec. 2023

- Co-developed a ROS2 package for a Franka Emika robot arm that plans and executes cartesian paths.
- Created a custom Python API for the ROS2 Moveit2 package to control the robot arm's motion.
- Localized AprilTags, created speech-to-text functionality, converted waypoints to movement with Moveit2 package.

Machine Learning Emotion Classification | Python, Image Processing, Feature Extraction

Nov. 2023

- Developed a machine learning pipeline for emotion classification in facial images, achieving up to 77% accuracy.
- Employed Histogram of Oriented Gradients (HOG) feature extraction to capture subtle changes and edges.

Computer Vision-Controlled Robot Arm | Python, Computer Vision, Image Processing

Sep. 2023

- Designed pipeline using OpenCV and inverse kinematics to detect, localize, and grasp a purple pen with robot arm.
- Utilized RGB image segmentation, depth map alignment, and coordinate transformation to guide the end-effector.

Unmanned Electric Race Boat | ArduPilot, Electronics, Autonomous Systems

Sep. 2022 – May 2023

- Led a team in building electric catamaran from scratch, earning 3rd place in the competition's Unmanned Division.
- Primarily responsible for ArduPilot integration and electric propulsion systems, enabling autonomous navigation.

Experience

Baltimore Aircoil Company

May 2022 - Aug. 2022

Mechanical Engineering Intern

Jessup, MD

- Collaborated with engineers to design intricate sheet metal parts for manufacturing in Autodesk Inventor.
- Enhanced sheet metal design consistency and reduced errors through use of automated updates with parametric models.

William & Mary Makerspace

Sep. 2021 - May 2023

Makerspace Student Engineer

Williamsburg, VA

- Operated and managed the Makerspace's 3D printing, electronics, and prototyping services for R&D.
- Led workshops on additive manufacturing, CNC machining, laser cutting, and building FPV drones from scratch.